



LR Parsing Talen & Compilers



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The 2nd lab

Uses Happy, a parser that internally makes use of LR parsing;
LALR(1) to be precise



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Today

LR parsing

Lecture notes: 9.2-3



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Learning goals

Learning goals:

- Parse a sentence bottom-up using a stack and an LR(0) automaton
- Recognize and explain the different kinds of conflicts that can occur in LR parsing



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Parsing

Nondeterministic using parser combinators:

$$[s] \rightarrow [(r, [s])]$$

Deterministic using a stack:

$$[s] \rightarrow \text{Bool}$$

together with a single derivation/ AST/ result



Deterministic parsing

LL parsing:

- Left-to-right input processing
- Leftmost derivation
- Top-down

LR parsing:

- Left-to-right input processing
- Rightmost derivation
- Bottom-up



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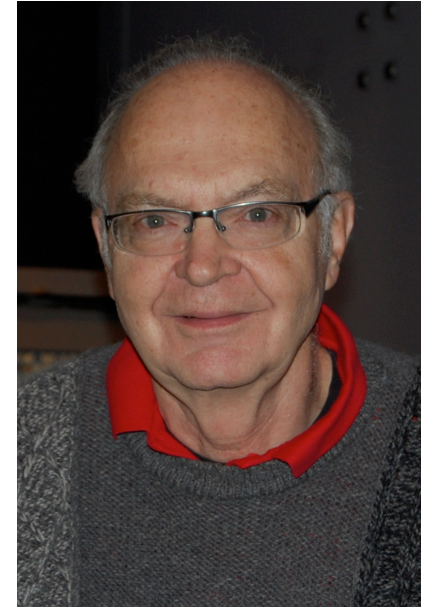
LR parsing idea

LR parsing state:

- A stack consisting of symbols
- The unprocessed part of the input

To parse a string x with a CFG with startsymbol S :

- Start with (ϵ, x)
- Move/replace symbols, ending with (S, ϵ)
- If impossible, parsing fails



Donald Knuth
LR: 1965



An example

Grammar: $S \rightarrow aS \mid cS \mid b$ Input: aab

[illegible]



An example

Grammar: $S \rightarrow aS \mid cS \mid b$ Input: aab

Stack	Input	Action
ϵ	aab	Shift
a	ab	Shift



An example

Grammar: $S \rightarrow aS \mid cS \mid b$ Input: aab

Stack	Input	Action
ϵ	aab	Shift
a	ab	Shift
aa	b	Shift



An example

Grammar: $S \rightarrow aS \mid cS \mid b$ Input: aab

Stack	Input	Action
ϵ	aab	Shift
a	ab	Shift
aa	b	Shift
aab	ϵ	Reduce



An example

Grammar: $S \rightarrow aS \mid cS \mid b$ Input: aab

Stack	Input	Action
ϵ	aab	Shift
a	ab	Shift
aa	b	Shift
aab	ϵ	Reduce
aaS	ϵ	Reduce



An example

Grammar: $S \rightarrow aS \mid cS \mid b$ Input: aab

Stack	Input	Action
ϵ	aab	Shift
a	ab	Shift
aa	b	Shift
aab	ϵ	Reduce
aaS	ϵ	Reduce
aS	ϵ	Reduce



An example

Grammar: $S \rightarrow aS \mid cS \mid b$ Input: aab

Stack	Input	Action
ϵ	aab	Shift
a	ab	Shift
aa	b	Shift
aab	ϵ	Reduce
aaS	ϵ	Reduce
aS	ϵ	Reduce
S	ϵ	Parse successful



Moving or replacing symbols

Shift:

- The first symbol in the input moves to the stack
- $(v, ax) \longrightarrow (va, x)$

Reduce:

- top symbols of the stack match a production right-hand side
- $(v\alpha, x) \longrightarrow (vN, x)$ if $N \rightarrow \alpha$



Acceptance

An LR machine **accepts** a word if there exists a sequence of choices that leads to success.

- It is not always clear when to shift or reduce
- LR parsing is nondeterministic



A second example

$$S \rightarrow cA \mid b$$

A → cBC | bSA | a

$$B \rightarrow cc \mid Cb$$

C → aS | ba

Input: cccba

[illegible]



A second example

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Input: cccba

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[illegible]



A second example

$S \rightarrow cA \mid b$

$A \rightarrow cBC \mid bSA \mid a$

$B \rightarrow cc \mid Cb$

$C \rightarrow aS \mid ba$

Input: cccba

Stack	Input	Action
ϵ	ccccba	Shift
c	cccba	Shift
cc	ccba	Try reduce
B	ccba	Shift
Bc	cba	Shift
Bcc	ba	Try reduce



A second example

$$S \rightarrow cA \mid b$$
$$A \rightarrow cBC \mid bSA \mid a$$
$$B \rightarrow cc \mid Cb$$
$$C \rightarrow aS \mid ba$$

Input: ccccba

Stack	Input	Action
ϵ	cccccba	Shift
c	ccccba	Shift
cc	ccba	Try reduce
B	ccba	Shift
Bc	cba	Shift
Bcc	ba	Try reduce
BB	ba	Shift



A second example

$$S \rightarrow cA \mid b$$
$$A \rightarrow cBC \mid bSA \mid a$$
$$B \rightarrow cc \mid Cb$$
$$C \rightarrow aS \mid ba$$

Input: ccccba

Stack	Input	Action
ϵ	cccccba	Shift
c	ccccba	Shift
cc	ccba	Try reduce
B	ccba	Shift
Bc	cba	Shift
Bcc	ba	Try reduce
BB	ba	Shift
BBb	a	Try reduce



A second example

$S \rightarrow cA \mid b$

$A \rightarrow cBC \mid bSA \mid a$

$B \rightarrow cc \mid Cb$

$C \rightarrow aS \mid ba$

Input: ccccba

Stack	Input	Action
ϵ	cccccba	Shift
c	ccccba	Shift
cc	ccba	Try reduce
B	ccba	Shift
Bc	cba	Shift
Bcc	ba	Try reduce
BB	ba	Shift
BBb	a	Try reduce
BBS	a	Shift



A second example

$$S \rightarrow cA \mid b$$
$$A \rightarrow cBC \mid bSA \mid a$$
$$B \rightarrow cc \mid Cb$$
$$C \rightarrow aS \mid ba$$

Input: ccccba

Stack	Input	Action
ϵ	cccccba	Shift
c	ccccba	Shift
cc	ccba	Try reduce
B	ccba	Shift
Bc	cba	Shift
Bcc	ba	Try reduce
BB	ba	Shift
BBb	a	Try reduce
BBS	a	Shift
BBSa	ϵ	Reduce



A second example

$S \rightarrow cA \mid b$

$A \rightarrow cBC \mid bSA \mid a$

$B \rightarrow cc \mid Cb$

$C \rightarrow aS \mid ba$

Input: ccccba

Stack	Input	Action
ϵ	ccccba	Shift
c	cccba	Shift
cc	ccba	Try reduce
B	ccba	Shift
Bc	cba	Shift
Bcc	ba	Try reduce
BB	ba	Shift
BBb	a	Try reduce
BBS	a	Shift
BBSa	ϵ	Reduce
BBSA	ϵ	Stuck



Another strategy

$$S \rightarrow cA \mid b$$

A → cBC | bSA | a

$$B \rightarrow cc \mid Cb$$
$$C \rightarrow aS \mid ba$$

Input: cccba

[illegible]



Another strategy

$$S \rightarrow cA \mid b$$

A → cBC | bSA | a

$$B \rightarrow cc \mid Cb$$

C → aS | ba

Input: cccba

[illegible]



Another strategy

$$S \rightarrow cA \mid b$$

A → cBC | bSA | a

$$B \rightarrow cc \mid Cb$$

C → aS | ba

Input: cccba

[illegible]



Another strategy

$$S \rightarrow cA \mid b$$

A → cBC | bSA | a

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Input: cccba

[illegible]



Another strategy

$$S \rightarrow cA \mid b$$

A → cBC | bSA | a

$$B \rightarrow cc \mid Cb$$

C → aS | ba

Input: cccba

[illegible]



Another strategy

$S \rightarrow cA \mid b$

$A \rightarrow cBC \mid bSA \mid a$

$B \rightarrow cc \mid Cb$

$C \rightarrow aS \mid ba$

Input: cccba

Stack	Input	Action
ϵ	cccca	Shift
c	ccca	Shift
cc	cca	Shift
ccc	ca	Shift
cccc	a	Reduce
ccB		Shift



Another strategy

$S \rightarrow cA \mid b$

$A \rightarrow cBC \mid bSA \mid a$

$B \rightarrow cc \mid Cb$

$C \rightarrow aS \mid ba$

Input: cccba

Stack	Input	Action
ϵ	ccccba	Shift
c	cccba	Shift
cc	ccba	Shift
ccc	cba	Shift
cccc	ba	Reduce
ccB	ba	Shift
ccBb	a	Shift



Another strategy

$S \rightarrow cA \mid b$

$A \rightarrow cBC \mid bSA \mid a$

$B \rightarrow cc \mid Cb$

$C \rightarrow aS \mid ba$

Input: cccba

Stack	Input	Action
ϵ	ccccba	Shift
c	cccba	Shift
cc	ccba	Shift
ccc	cba	Shift
cccc	ba	Reduce
ccB	ba	Shift
ccBb	a	Shift
ccBba	ϵ	Reduce (how?)



Another strategy

$S \rightarrow cA \mid b$

$A \rightarrow cBC \mid bSA \mid a$

$B \rightarrow cc \mid Cb$

$C \rightarrow aS \mid ba$

Input: cccba

Stack	Input	Action
ϵ	ccccba	Shift
c	cccba	Shift
cc	ccba	Shift
ccc	cba	Shift
cccc	ba	Reduce
ccB	ba	Shift
ccBb	a	Shift
ccBba	ϵ	Reduce (how?)
ccBC	ϵ	Reduce



Another strategy

$$S \rightarrow cA \mid b$$
$$A \rightarrow cBC \mid bSA \mid a$$
$$B \rightarrow cc \mid Cb$$
$$C \rightarrow aS \mid ba$$

Input: cccba

Stack	Input	Action
ϵ	cccca	Shift
c	ccca	Shift
cc	cca	Shift
ccc	ca	Shift
cccc	a	Reduce
ccB	a	Shift
ccBb		Shift
ccBba	ϵ	Reduce (how?)
ccBC	ϵ	Reduce
cA	ϵ	Reduce



Another strategy

$S \rightarrow cA \mid b$

$A \rightarrow cBC \mid bSA \mid a$

$B \rightarrow cc \mid Cb$

$C \rightarrow aS \mid ba$

Input: cccba

Stack	Input	Action
ϵ	cccca	Shift
c	ccca	Shift
cc	cca	Shift
ccc	ca	Shift
cccc	a	Reduce
ccB	a	Shift
ccBb		Shift
ccBba	ϵ	Reduce (how?)
ccBC	ϵ	Reduce
cA	ϵ	Reduce
S	ϵ	Parse



Derivation

$S \Rightarrow cA \Rightarrow ccBC \Rightarrow ccBba \Rightarrow ccccbba$

This is a rightmost derivation

$S \rightarrow cA$		b
$A \rightarrow cBC$		bSA
$B \rightarrow cc$		Cb
$C \rightarrow aS$		ba

A leftmost derivation:

$S \Rightarrow cA \Rightarrow ccBC \Rightarrow cccccC \Rightarrow ccccbba$

cannot be constructed with LR parsing (LL parsing!)



Select an action

During the parse process:

- we can only shift if there are symbols left in the input
- we should only shift if there is an option of a later reduction
- we can only reduce if the top of the stack matches a right-hand side

Keep track of where in the productions we might currently be while recognizing the input



Items

An **item** (also called LR(0) item) is a production together with a marked position on the right-hand side. The position can be either at the beginning, between two symbols, or at the end

$$A \rightarrow cBC$$

leads to the following items

$$A \rightarrow \bullet cBC$$
$$A \rightarrow c \bullet BC$$
$$A \rightarrow cB \bullet C$$
$$A \rightarrow cBC \bullet$$



Introducing end of file symbol

$$S' \rightarrow S\$$$
$$S \rightarrow cA \mid b$$
$$A \rightarrow cBC \mid bSA \mid a$$
$$B \rightarrow cc \mid Cb$$
$$C \rightarrow aS \mid ba$$



Constructing item sets

When we start parsing, we want to recognize the start symbol

$$S' \rightarrow \bullet S \$$$

Which amounts to recognizing the right-hand side of S

$$S' \rightarrow \bullet S \$$$

$$S \rightarrow \bullet cA$$

$$S \rightarrow \bullet b$$

Keep on doing this until nothing can be done anymore: a fixed point, the **closure** of the item set.

$$S' \rightarrow S \$$$

$$S \rightarrow cA \mid b$$

$$A \rightarrow cBC \mid bSA \mid a$$

$$B \rightarrow cc \mid Cb$$

$$C \rightarrow aS \mid ba$$



Constructing item sets

$S' \rightarrow \bullet S \$$

$S \rightarrow \bullet c A$

$S \rightarrow \bullet b$

We cannot reduce in this state: only when $\bullet$ appears at the end of a right-hand side we have recognized the necessary symbols for the non-terminal

We shift on seeing a c or a b

If the next symbol on the input is an a parsing fails



Transitioning between item sets

$S' \rightarrow \bullet S \$$

$S \rightarrow \bullet c A$

$S \rightarrow \bullet b$

We shift on seeing a c

$S \rightarrow c \bullet A$

$A \rightarrow \bullet c B C$

$A \rightarrow \bullet b S A$

$A \rightarrow \bullet a$

This is another shift state

$S' \rightarrow S \$$

$S \rightarrow c A \mid b$

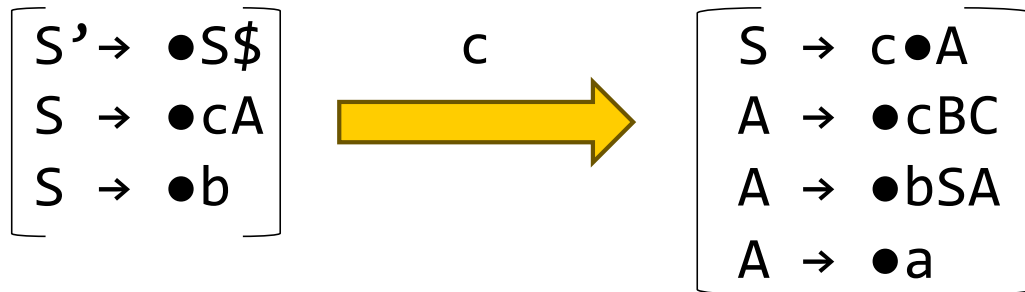
$A \rightarrow c B C \mid b S A \mid a$

$B \rightarrow c c \mid C b$

$C \rightarrow a S \mid b a$



Transitions



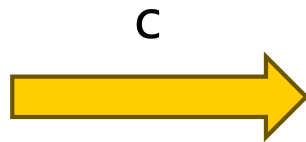
Transitions are labelled with a symbol: a terminal or a non-terminal

In a transition we move the position marker, and compute the new closure



Transitions continued

$S \rightarrow c \bullet A$
$A \rightarrow \bullet cBC$
$A \rightarrow \bullet bSA$
$A \rightarrow \bullet a$



$A \rightarrow c \bullet BC$
$B \rightarrow \bullet cc$
$B \rightarrow \bullet Cb$
$C \rightarrow \bullet aS$
$C \rightarrow \bullet bA$

$S' \rightarrow S\$$

$S \rightarrow cA \mid b$

$A \rightarrow cBC \mid bSA \mid a$

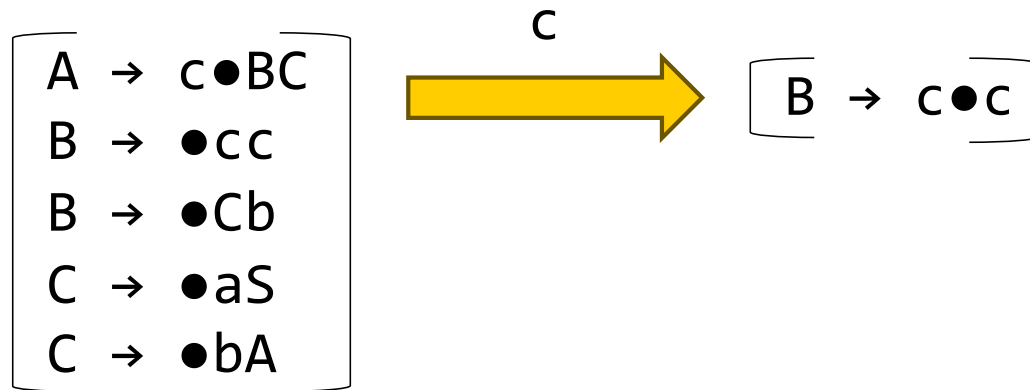
$B \rightarrow cc \mid Cb$

$C \rightarrow aS \mid ba$

This is another shift state



Transitions continued



Shift state transitions:

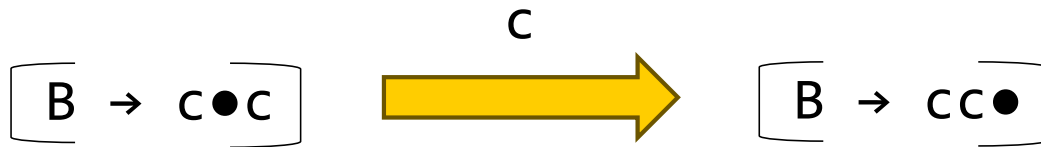
- $S' \rightarrow S\$$
- $S \rightarrow cA \mid b$
- $A \rightarrow cBC \mid bSA \mid a$
- $B \rightarrow cc \mid Cb$
- $C \rightarrow aS \mid ba$

This is another shift state



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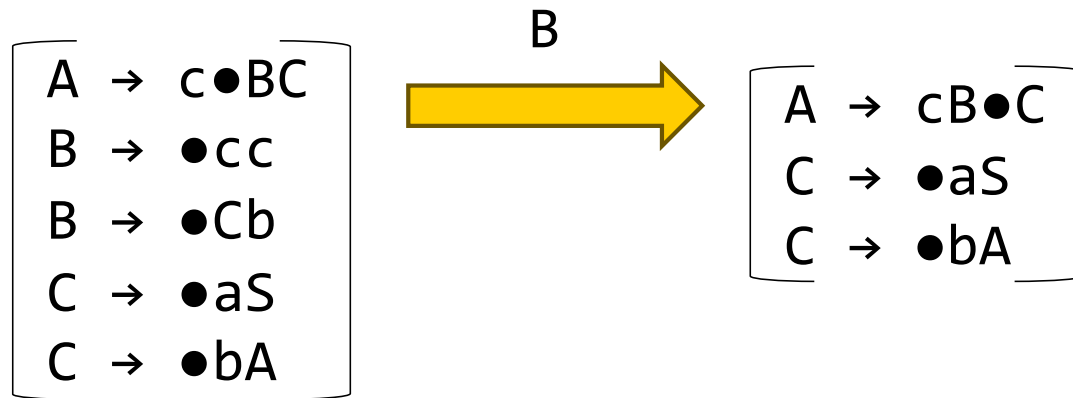
Transitions continued



This is a reduce state

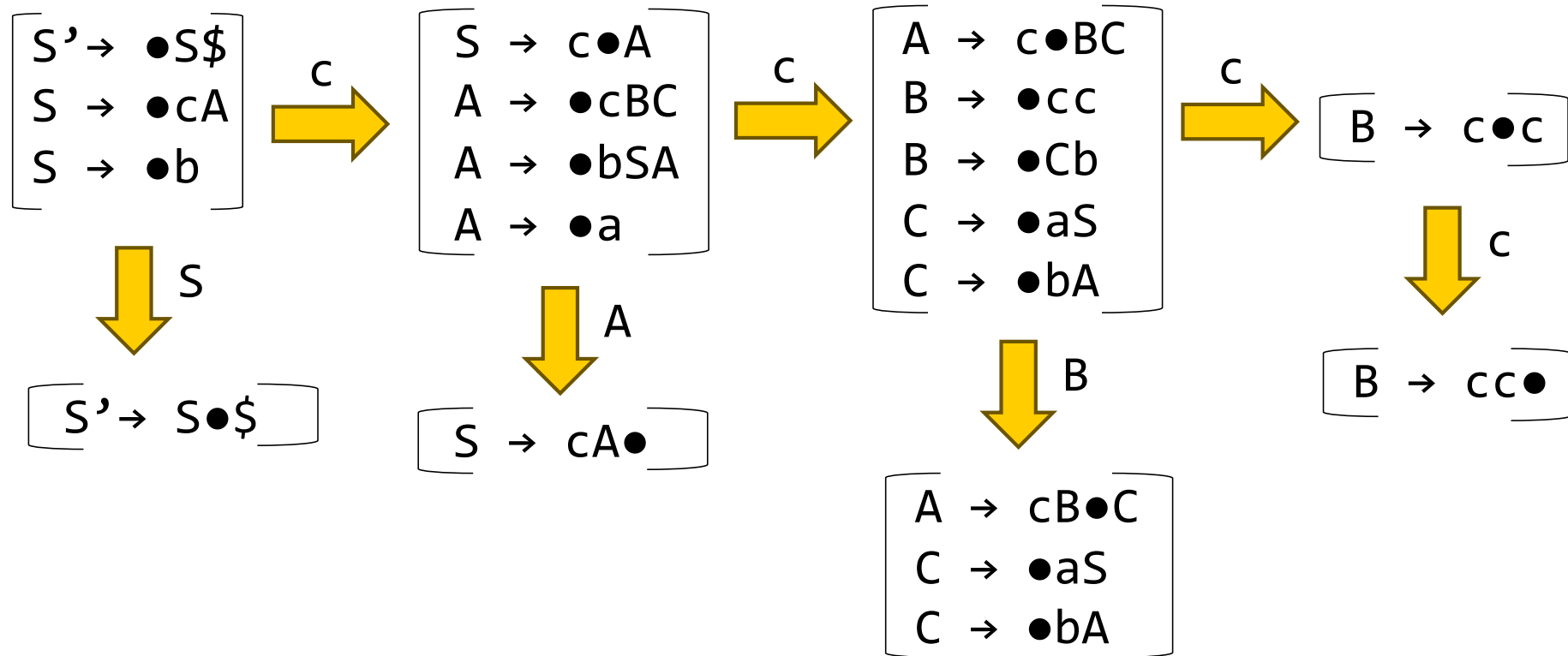


What happens if we reduce?


$$\begin{array}{l} S' \rightarrow S\$ \\ S \rightarrow cA \mid b \\ A \rightarrow cBC \mid bSA \mid a \\ B \rightarrow cc \mid Cb \\ C \rightarrow aS \mid ba \end{array}$$



Part of an automaton





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The complete automaton

Such an automaton (an **LR(0) automaton**) can become rather large

In the example it has 20 states

Suitable for a generator, not really for manual construction



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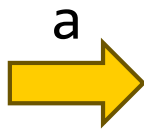
Conflicts

If a state allows both shifting and reducing, there is a **shift-reduce conflict**

If a state allows reducing by more than one production, there is a **reduce-reduce conflict**



Shift-reduce conflict example

$$\begin{bmatrix} S' \rightarrow \bullet S\$ \\ S \rightarrow \bullet aSa \\ S \rightarrow \bullet a \end{bmatrix}$$

$$\begin{bmatrix} S \rightarrow a\bullet Sa \\ S \rightarrow a\bullet \\ S \rightarrow \bullet aSa \\ S \rightarrow \bullet a \end{bmatrix}$$

$$\left[S' \rightarrow S\bullet\$ \right]$$

$$\left[S \rightarrow aS\bullet a \right]$$

$$\left[S \rightarrow aSa\bullet \right]$$
$$\begin{array}{l} S' \rightarrow S\$ \\ S \rightarrow aSa \mid a \end{array}$$



Reduce-reduce conflict example

$$\left[\begin{array}{l} S' \rightarrow \bullet S\$ \\ S \rightarrow \bullet Aa \\ S \rightarrow \bullet Bb \\ A \rightarrow \bullet a \\ B \rightarrow \bullet a \end{array} \right]$$

a

$$\left[\begin{array}{l} A \rightarrow a \bullet \\ B \rightarrow a \bullet \end{array} \right]$$

S

$$\rightarrow \left[S' \rightarrow S \bullet \$ \right]$$

A

$$\rightarrow \left[S \rightarrow A \bullet a \right]$$

B

$$\rightarrow \left[S \rightarrow B \bullet b \right]$$

a

$$\rightarrow \left[S \rightarrow Aa \bullet \right]$$

b

$$\rightarrow \left[S \rightarrow Bb \bullet \right]$$
$$S' \rightarrow S\$$$
$$S \rightarrow Aa \mid Bb$$
$$A \rightarrow a$$
$$B \rightarrow a$$



Solving the conflict

1

$S' \rightarrow \bullet S\$$
$S \rightarrow \bullet Aa$
$S \rightarrow \bullet Bb$
$A \rightarrow \bullet a$
$B \rightarrow \bullet a$



2

$A \rightarrow a \bullet$
$B \rightarrow a \bullet$

S

$S' \rightarrow S \bullet \$$

A

$S \rightarrow A \bullet a$

a

$S \rightarrow Aa \bullet$

B

$S \rightarrow B \bullet b$

b

$S \rightarrow Bb \bullet$

1 $S' \rightarrow S\$$

2 $S \rightarrow Aa$

3 $S \rightarrow Bb$

4 $A \rightarrow a$

5 $B \rightarrow a$

State	a	b
1		
2	Reduce 4	Reduce 5
...		



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Q2



What to do with conflicts?

Solving the reduce-reduce conflict example is easy using the lookahead symbols of a non-terminal: SLR(1)

Solving the shift-reduce conflict example is difficult: need infinite lookahead

Had it been $S \rightarrow (S)$ instead it would have been easy again

Zoo of approaches: SLR(1), LR(1), LR(k), LALR(1), GLR....

Differences in size of automata, tables, parallel processes, lookahead per non-terminal or item, ...



Summary

Bottom-up parsing using LR uses a stack, an automaton, and (often) a shift-reduce table

Probably the most used approach (at least in history) in parser generators